



2026 FDSC CAPELLI FESTIVAL & TOURNAMENT

Saturday, June 20th – Boys

Sunday, June 21st – Girls

Laws of the Game

U10–U13 matches will be played as small-sided soccer in accordance with Ontario Soccer Grassroots Soccer Rules

Team Eligibility (U10-U13)

- All teams must be registered with their District Association
- All teams from outside the Hamilton & District Soccer Association must provide proof of Permission to Travel
- A team may only use players who are registered with its club
- Teams will be accepted to play at the discretion of the Tournament Committee
- The maximum number of coaches allowed on the sidelines with the players is four per team

Teams and Player Registration

- Teams who withdraw after June 1st shall forfeit their entry fee
- Teams must register at Festival Headquarters a minimum of 60 minutes before their first game
- Registration will require the following:
 - A completed Festival Roster (printed)
 - One game sheet for each game played (printed)
 - All players/team official books/cards/stamped roster (Digital Cards/Rosters accepted)
 - District Approved Travel Permit (if required; printed)
- Teams failing to register by the time required may, at the discretion of the Festival Committee, be dismissed from the festival, forfeiting their entry fee
- Coaches/managers must carry their Ontario Soccer District Official Stamped Roster and player cards/books at all times.



- The Festival Committee reserves the right to check team rosters and player cards/books at any time

Player Uniform and Equipment

- Each player on a team shall have a different jersey number, and this number shall coincide with the player's name and number as shown on the game sheet
- If team colours clash, the home team (listed first on the schedule) will be required to change colours
- Shin guards are mandatory

Festival Format (U10, U11)

- The festival shall consist of a series of games played under the following format:
 - Boys: Saturday, June 20th, 2026
 - Girls: Sunday, June 21st, 2026
 - Played without the recording of scores and standings
 - Retreat line will be used for U10 and U11 divisions

Tournament Format (U12, U13)

- The tournament format shall consist of a series of games played under the following format:
 - Boys: Saturday, June 20th, 2026
 - Girls: Sunday, June 21st, 2026
 - Standings will be determined using the following points system:
 - Win: 3 points
 - Tie: 1 point
 - Teams will be ranked based on total points after round-robin play
 - Tied finals will proceed directly to FIFA penalty kicks

Tie-Breaking Criteria (Two-Team Tie):

1. Winner of the game between the tied teams
2. Best goal differential (Goals for minus goals against. Goal difference is capped at +4 goals per game)
3. Fewest goals against
4. Most goals scored
5. Coin toss



Three-Team Tie:

1. Criteria #2 through #5 will be used to determine the top team
2. Any remaining two-team tie will revert to criteria #1

**The Tournament Committee reserves the right to modify the tournament format if necessary

Age	Pass In/Throw In	Format	Games	Duration
U10, U11	Pass In/Dribble In	7v7	2	2x20 Minutes
U12, U13	Throw In	9v9	2 (possibility of 3)	2x20 Minutes

Substitutions

- Unlimited substitutions
- Substitutions may be made at any stoppage

Number of Players Dressed in Each Game Day Roster

- U10/U11 (7v7): maximum of 14 players
- U12/U13 (9v9): maximum of 18 players

Game Sheets and Referee Reports

- One copy of the game sheet (for each game) should be brought to Festival Headquarters during registration (for review). One copy should be provided to the referee before the start of each game

Discipline Procedures

- Discipline action shall be taken in accordance with OS and League Discipline Policy and Procedures, and the following guidelines will apply:
 - Discipline By Review (DBR) – All player dismissals and suspensions for:
 - Receiving a second caution in the same game
 - Serious foul play
 - Violent conduct
 - Foul or abusive language directed at game officials
 - Foul or abusive language directed at anyone other than game officials
 - Denying an opponent a goal or obvious goal-scoring opportunity by deliberately handling the ball



- Denying an opponent a goal or obvious goal-scoring opportunity by committing an offence punishable by a free kick or penalty kick

Protests and Appeals

- Game protests must be made in writing within thirty minutes of the game being played
- Only a team official listed on the game sheet may submit a protest
- Game protests will be heard by the Tournament Committee in accordance with the OS published rules
- No protest pertaining to the decision of a game official will be heard

Extraordinary Weather

- In the event of severe weather (e.g. continuous heavy rain, lightning, extreme heat), the Tournament Committee has the authority to change the duration of games or any other function of the festival, including such things as the following:
 - Relocate and/or reschedule any games
 - Reduce, by up to 50 percent, the scheduled duration of any game
 - Cancel any game

Location, Parking, Concessions

- All games will be played at Joe Sams Leisure Park (752 Centre Road, Waterdown). See Map for parking options
- Washrooms and concessions will be open during the event

Scheduling

- Scheduling and refereeing are the responsibility of the Festival Committee
- Schedules will be released a minimum of one week before the festival

Failure to Show

- A team shall be allowed a 15-minute grace period after the scheduled kick-off time before it is considered that they have failed to show
- A minimum of six players for U12-U13 and a minimum of five players for U10-U11 constitutes a team and the game shall be started if a team has at least this number of players, even if it must play shorthanded against its opponent
- In the event of a failure to show, the offending team shall forfeit the game, with the score recorded as a 0-4 forfeit

